



LARP Královstvo

Všeobecné herné pravidlá – obrazová príloha



Runy

L'ad



Plyn



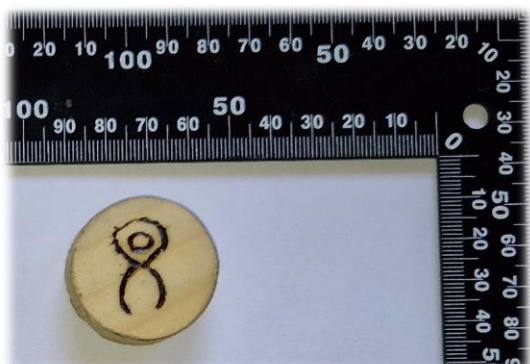
Múdrost'



Prízrak



Myseľ

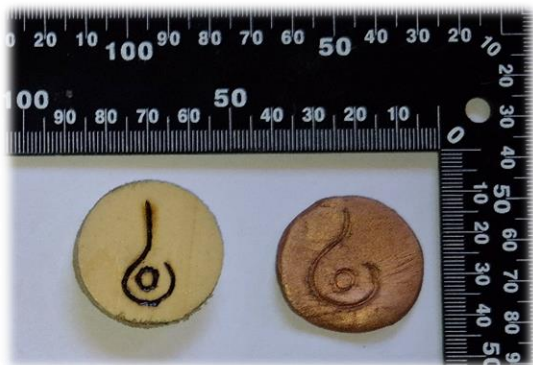


Rastlina





Oheň



Rýchlosť



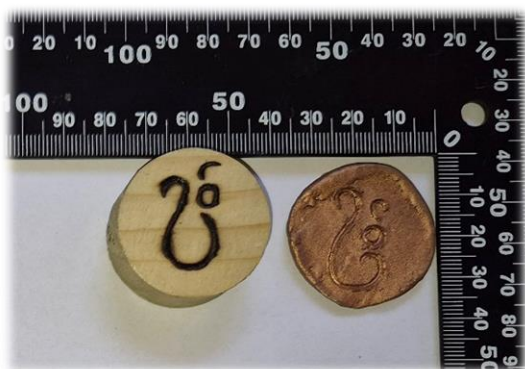
Ochrana



Sila



Para

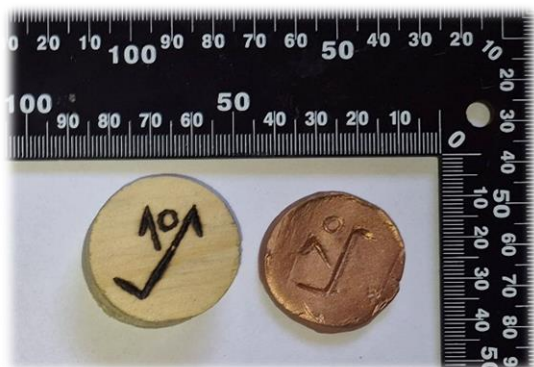


Smrť

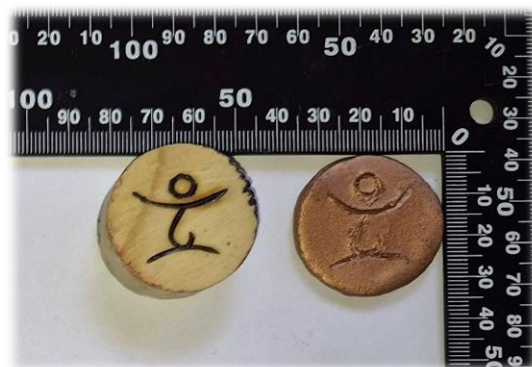




Piesok



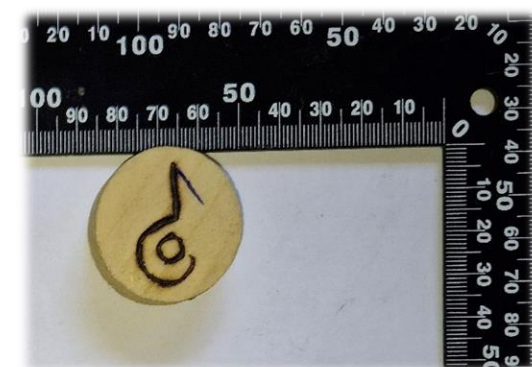
Tvor



Voda



Hlina

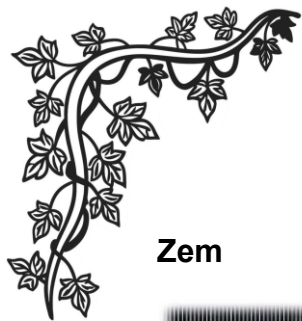


Vzduch



Choroba

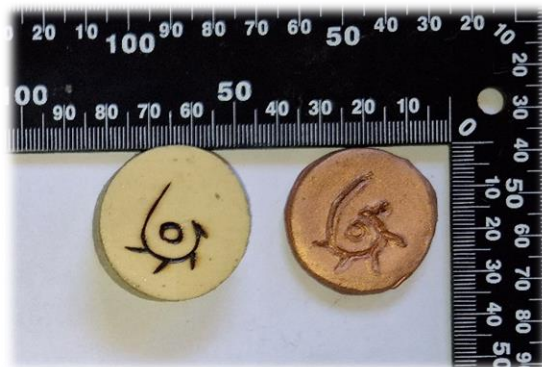




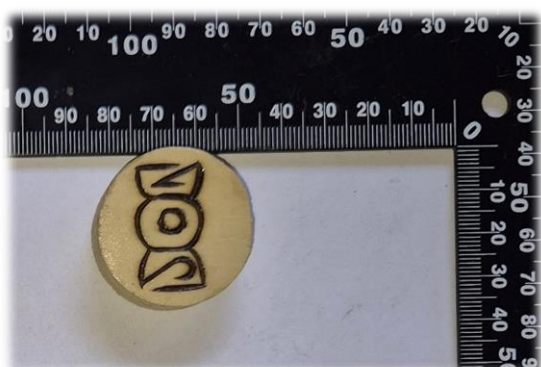
Zem



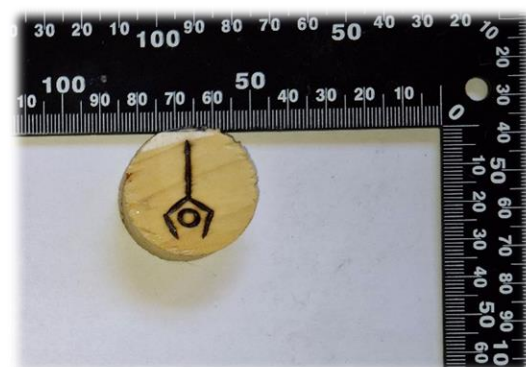
Jed



Čas



Kov

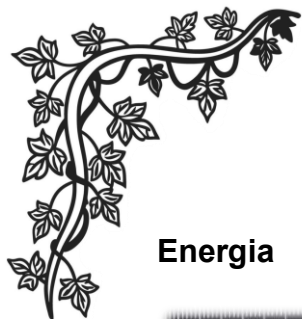


Duša

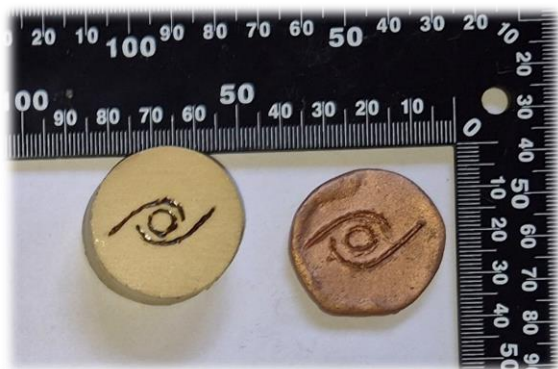


Krv

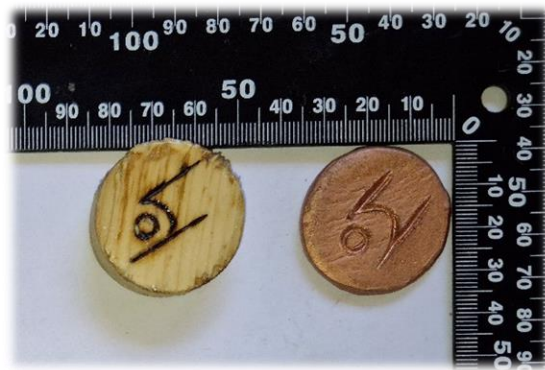




Energia



Blesk



Explózia



Život





Suroviny – bylinky

Biela bylinka (ihlica trnistá)



Červená bylinka (šípka)



Čierna bylinka (baza čierna)



Modrá bylinka (nevädza poľná)



Zelená bylinka (mäta kučeravá)



Žltá bylinka (zázvor)





Lesný oltár pre pastierov lesa



Voda z prameňa

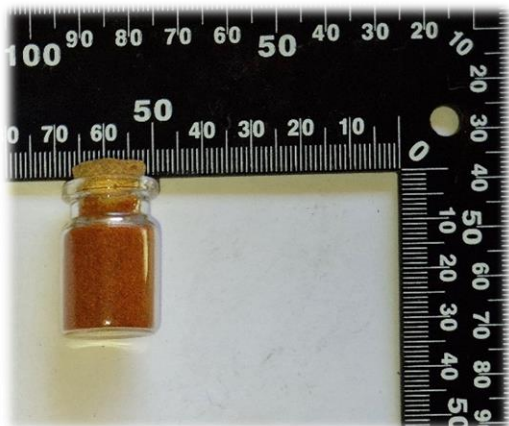




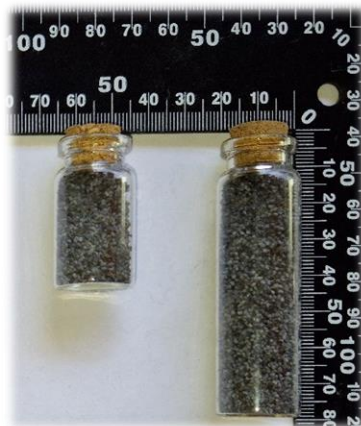
Suroviny – alchýmia

(veľkosť fľaštičky nehrá rolu)

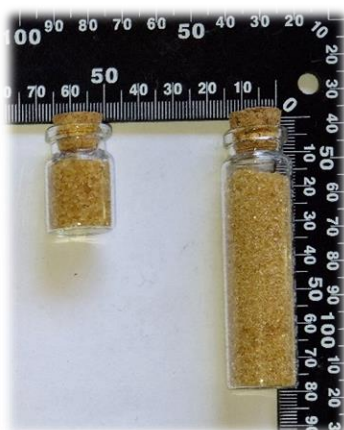
Drakónium



Fénixium



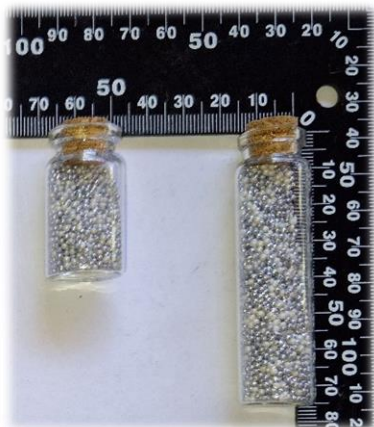
Mandragórium



Múmium



Unicornium





Masky, doplnky, metaherné predmety

Maska pekelníka



Maska ducha





Označenie člena rady



Označenie šľachtica



Bobrík – odmena v pekelníckej hre



Hlinené (herné) mince



Kryptozlato





Svedomia



Munícia do pištrole

